

THE SUGGESTOPEDIA METHOD TO IMPROVE STUDENTS' WRITING SKILL OF NARRATIVE TEXT

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ABSTRACT

The background of the researcher to analyze students' ability in writing narrative texts by analyzing several aspects of writing skills in the form of content, organizational ideas, grammar, vocabulary and mechanical punctuation. The aims of the research are to find out suggestopedia method able to increase students' writing of narrative text and to find out students' interest using suggestopedia method. The method used in this research was classroom action research. The research procedure includes cycle I and cycle II using research instruments in the form of observations and tests. This research was conducted at SMAN 1 BINUANG class XI MIA 1. Minimum completeness criteria (KKM) value is 70. The results of research on student pre-test got the average score of 41 and cycle 1 got average score of 68 and have not reached KKM. Therefore, treatment was carried out to be able to increase the students score by doing learning used suggestopedia method in cycle 2 obtained average score of 79 has reached KKM. Then, the action hypothesis could be said that the suggestopedia method improve students' writing narrative text and make students interested in learning. Furthermore, it could be concluded that the results of these scores prove that one of the supporting factors to improve the student learning outcomes is the used of appropriate learning methods and can be well received by students such as the suggestopedia method.

Keywords: *Student's Ability, Writing Narrative Text, Suggestopedia method.*

INTRODUCTION

Writing is defined as a social activity in a specific writing group. Writing in this group is carried out by members of the authors themselves who are associated with the knowledge, skills and variability

characteristics of the authors to be able to produce the written texts. Writing in English is generally a very difficult skill to teach among Indonesian students. To write, understanding vocabulary, grammar, and sentence patterns are basic skills that must be

mastered before writing, need the Ability to understand vocabulary, grammar and sentence patterns as basic skills required before writing a sentence. A piece of writing can be produced through a writing learning process, such as in learning English which includes teaching about writing. But, based on observations in eleven grade of SMAN 1 Binuang find that writing is a difficult activity because it requires an understanding of grammar, memorizing vocabulary and low motivation from the students when learning process, so that it makes the students feel bore and less interesting when learning process of narrative text. Therefore, this research aims to find out the *suggestopedia* method able to improve student writing skill of narrative text and to find out the students interest using the *suggestopedia* method.

Suggestopedia method is used to achieve the research objectives. *Suggestopedia* is a teaching method by Georgi Lezanov in the 1970s about his study

in the form of suggestodology are used suggestions in understanding the work of the human brain in the learning process. *suggestopedia* method aims to provide teachers with knowledge about the power of the human brain that needs to be stimulated. By using relaxation techniques based on musical elements, it is expected to stimulate the brain's performance well and provide a stimulus to students after a relaxed learning process. In the *suggestopedia* method, the important factors that support the comfort and confidence of students in learning are the physical environment and atmosphere in the classroom by adding elements of art and music. Therefore, part of the *suggestopedia* method is to provide suggestions to help students' thinking processes in writing by adding artistic elements in the form of music such as baroque music. Baroque music is a type of classical music that is often used in the learning process with the suggesttopedia method. Baroque music is performed to stimulate brain performance and arouse

passion, accompanied by giving suggestions by the teacher regarding learning that is directed into writing.

In this case, *suggestopedia* method is used for learning the skills of writing narrative text. Writing is an action carry out to produce an idea from the writer. Writing generally aims to provide information about something that is poured in written form so that it can be read by the public. Writing activities require several supporting media to be able to create a written product in the form of writing tools that are generally used, such as paper, pens and others. Writing is defined as a social activity in a specific writing group. Writing in this group is carried out by members of the authors themselves who are associated with the knowledge, skills and variability characteristics of the authors in order to be able to produce the written texts. Type in writing, has several classifications that are divided into several texts according to the function of each text base on different types

of text and narrative text is one type hat is included in the field of writing skills.

Narrative text is a sentence by someone's composition in the form of a fairy tale, fantasy, fiction, or legend based on a true story but packaged slightly differently. This text aims to provide entertainment to the reader and also provide a moral message from the author contained in the text so that it can provide positive value to the reader. Writing is the ability to produce sequences of words containing truth values higher than those established. Writing a narrative text has content including general structure as an important part that must be included in the narrative text, underlying the general structure of the narrative text based on Darwis (2007):

1. Orientation

Orientation is an explanation at an early stage about the various characters in the story who are involved in their respective roles in every event in the story, then also the

orientation explains the time and setting of the story.

2. *Complication*

Complication is the part in the narrative text that explains the beginning of an event or events in the story, which then continues to the conflict in the story until the climax and anti-climax occur gradually.

3. *Resolution*

Resolution is the final stage in the narrative text or the part that finds a bright spot for the problems that occur in the story. The ending of the story can be a good thing, a bad thing or even a hanging ending according to the type of story itself.

4. *Re-orientation*

Re-orientation is an optional part which is usually a moral message conveyed by the author. Thus, in this section the author is free to give the desired moral message according to the story conveyed in order to provide positive teaching to the reader.

Teaching English writing is part of several English skills in the form of reading, writing, speaking and listening in English. In the context of applying English to written expression, teaching English writing serves as a determinant of English quality over the impact of the English expression itself. Therefore, the *suggestopedia* method is relate to a relax way of learning. Thus, what are needs to stimulate students' memory and attitudes during the learning process can be done by applying the *suggestopedia* method when teaching. Futhermore, the process of teaching with *suggestopedia* method are as follows:

1. *Planning*

The teacher determines the learning materials and prepares the needs in learning, where at this stage the teacher makes a lesson plan related to narrative text material. For that, the things that need to be prepared are: determine the type of writing, give

ornaments that support narrative text and add media to support the learning process.

2. Acting

The first thing to start learning process is open the class by greeting the class and asking the condition of the class before learning begins, the teacher also assists students in preparing the class to ensure students are ready to carry out the learning process. Then, the teacher begins to provide material by providing motivation to learn, then she explains learning material using the *suggestopedia* method with the following steps: playing music, giving positive suggestion, give an example of the material, and then give a test.

3. Building The Writing Habit

In terms of building writing habits, it is a way to be able to retain something previously learned about writing narrative texts. For that, this can be done by getting students used to writing and translating it into the target language to be able to learn a lot of vocabulary.

METHOD

The research with classroom action research method with quantitative approach. Quantitative include the process of collecting data, analyzing data, interpreting data, and writing research results. Action research based on Lewin was design to solve problems encountered in the classroom and enhance classroom learning activities through a cyclical process involving of planning, acting, observing and reflecting for a project to go through two or more cycles.

The researcher conducted this research with classroom action research because this research involved students class XI MIA of SMAN 1 Bunuang as a subject of this action research to given the material about narrative text by used *suggestopedia* method. Then, the researcher observes learning process and also designing, evaluating and analyzing lesson plans for data. The reasons behind the researcher took

this research were the students of class XI MIA 1 of SMAN 1 Binuang find out difficult to write narrative texts and less interested in the learning process. This known based on the observation process carried out previously in the class.

FINDINGS

This classroom action research was conducted to students of class XI MIA 1 at SMAN 1 Binuang which is located on the Lanud Gorda km 7, Serang – Banten district. The research was carried out in three meetings starting from 23 May to 10 June 2022. In this case the research consisted of pre-cycle, first cycle, and second cycle. In this study, research data were obtained from several written texts, which were carried out from preliminary research to cycle II. The detailed results are below:

Table 1. The Result of Students test Score

No	Student	Score		
		Pre – test	Post – test 1	Post – test 2
1	S1	60	72*	80*

2	S2	32	48	72*
3	S3	40	68	72*
4	S4	32	40	72*
5	S5	36	40	72*
6	S6	28	40	72*
7	S7	32	40	72*
8	S8	40	48	72*
9	S9	40	40	72*
10	S10	36	68	72*
11	S11	32	72*	72*
12	S12	32	68	72*
13	S13	32	44	72*
14	S14	24	40	72*
15	S15	44	68	44
16	S16	40	68	76*
17	S17	32	68	68
18	S18	52	48	68
19	S19	36	68	72*
20	S20	32	68	48
21	S21	28	40	72*
22	S22	32	68	72*
23	S23	28	72*	72*
24	S24	36	68	72*
25	S25	32	68	76*
26	S26	28	72*	72*
27	S27	28	68	76*
28	S28	28	48	72*
29	S29	24	48	72*
30	S30	40	68	76*
TOTAL		1.033	1.710	1.970
MEAN		41	68	79

*: The students reached KKM (70)

DISCUSSION

First, the result of the research prove the success of using the *suggestopedia* method as a means to improve students' skills in writing narrative text. Build upon several cycles of research conducted, there

were significant changes to the scores achieved by students through test carried out in each cycle and the students had achieved indicators of success in the second cycle after doing treatment and used the *suggestopedia* method in the learning process. Thus, it could be said that the *suggestopedia* method can improve the students' writing skills of narrative text.

Second, the same thing could be seen based on observations of students who had been carried out from several cycles, a significant difference occurs when the learning process used the *suggestopedia* method. Students have an interesting in participating in narrative text learning. *Suggestopedia* method is able to make students feel relaxed while learning so that students can participate in learning activities with fun it is able to make students not feel bored when teaching and learning activities take place.

Based on the research that has been done, it can be seen that the results of the

narrative text writing test by applying the *suggestopedia* learning method, experienced a percentage increase in students' ability to write narrative texts using English. The use of the *suggestopedia* method, gives the impression of a new and relaxed learning style for students, and helps students improve their writing skills.

CONCLUSION

Effort to improve students' skills in writing narrative texts could be supported through the use of *suggestopedia* learning method. This could be known based on students achievements through tests that has been carried out in cycle I and Cycle II as follows:

1. The observations during the learning process and the results of the test scores for writing narrative texts, the researcher got the results in the first cycle regarding student activities in the class getting a score of 64% (Very Good), and the second cycle regarding

the results of student activities getting a score of 81% (Excellent). Thus, student presentations had standard of success indicators.

2. The results of the tests carried out in cycle 1 with traditional method obtained a result of average students score of 68. and after using the *suggestopedia* method in cycle 2 the results of average students score of 79 and above KKM. Thus, this study obtained a fairly good improvement during the learning process using the *suggestopedia* method and in learning to write narrative texts is said be effective to applied and can help students in learning process.

Futhermore, the results of these scores prove that one of the supporting factors to improve the student learning outcomes is the used of appropriate learning methods and can be well received by students such as the *suggestopedia* method. An appropriate and relaxed teaching process will make students more comfortable in participating in

teaching and learning activities and absorb material well without tension. Students will receive every direction given by the teacher properly because in the process of providing material the teacher has relaxed the students' minds to be more relaxed and gives positive suggestions for ease of learning. This can stimulate students' brains to think casually without fear, so the use of the *suggestopedia* method presents a new atmosphere in learning to eliminate students' boredom with monotonous learning.

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